Charitable Gaming in Alberta

2005 2006

IN REVIEW

AGLC
Alberta Gaming and Liquor Commission

ALBERTA
LOTTERY FUND

Year at a Glance

In Alberta we have a unique, innovative charitable gaming model that provides opportunities for charitable and religious groups to benefit financially from gaming activities. Non-profit groups across the province earn hundreds of millions of dollars each year to support their programs and activities by conducting bingos and casinos, selling pull-tickets, and holding raffles. The funds from charitable gaming stay in the community – indeed, they help our communities stay vibrant and attractive for residents and newcomers alike.

	2005-06	2004-05	2003-04	2002-03	2001-02
Gaming Venues					
Licensed bingo facilities	47	52	53	56	57
Charitable casino facilities	17	16	16	16	16
Charitable Gaming Licences Issued*					
Bingo	2,262	1,371	1,281	1,577	2,526
Casino	2,904	2,893	2,962	2,923	2,828
Pull-ticket	228	314	262	371	719
Raffle	327	294	320	317	280
	5,721	**4,872**	**4,825**	**5,188**	**6,353**
Charitable Gaming Revenue to Charities ($ millions)					
Casino	172	147	133	122	114
Bingo	38	41	44	46	50
Raffle	35	42	39	30	26
Pull-ticket	7	8	10	8	10
	252	**238**	**226**	**206**	**200**

* Bingo and pull-ticket licences are generally in effect for two years. Licences for casinos and raffles are generally for a single event.

Up to 18,212 groups have been registered by the Alberta Gaming and Liquor Commission at one time or another as being eligible to hold a gaming licence- that translates to one eligible charitable or non-profit organization for every 178 Albertans.

2008-06060/

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Introduction

In 2005-06, Alberta's unique charitable gaming model provided opportunity for over 6,200 charitable and religious groups that chose to conduct charitable gaming activities such as bingos, casinos, raffles and pull-ticket sales. These groups raised over $252 million in proceeds which were invested in communities throughout Alberta.

This annual review provides information about Alberta's charitable gaming model including:

- Which groups are eligible for gaming licenses,
- How charitable gaming funds are used,
- The amount generated by charities from each gaming activity,
- How the province maintains the integrity of gaming activities.

Also included in this annual review is information about the Gaming Information for Charitable Groups (GAIN) program, which educates charitable and religious groups about how the charitable gaming model works. As well, information is provided on how to become a charitable gaming licensee.

In 2005-06, arts groups raised $16 million in proceeds from licensed charitable gaming events to support performing, visual and literary arts.

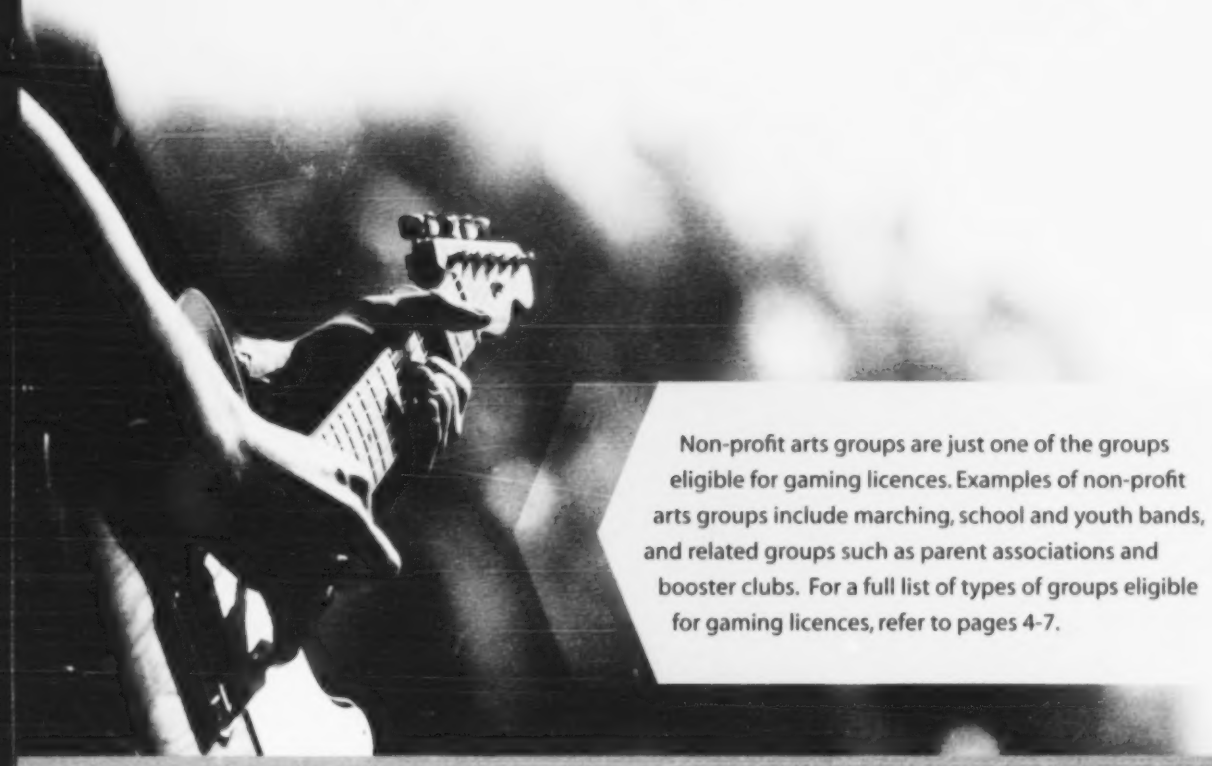
Mandate

In accordance with the *Gaming and Liquor Act*, the Gaming and Liquor Regulation, the *Criminal Code* and Alberta government's policy framework, the AGLC's mandate is to:

- License, regulate and monitor gaming and liquor activities in Alberta,
- Define operating policies and procedures for gaming and liquor activities,
- Ensure integrity in the operation of gaming and liquor activities,
- Collect gaming and liquor revenue,
- Ensure business and program operations run efficiently and effectively,
- Disburse provincial lottery revenues,
- Support industry and government initiatives to address problem gambling and responsible alcohol consumption, and
- Communicate to gaming and liquor stakeholders accurate and timely information.

In addition to licencing eligible goups for charitable gaming events, the AGLC administers the Alberta Lottery Fund, including the collection and disbursement of proceeds. Proceeds come from gaming activities such as VLTs, slot machines, electronic bingo and ticket lotteries.

The Alberta Lottery Fund supports a variety of programs, projects and foundations. The Ministry of Gaming administers two key lottery-funded granting programs that benefit communities: the Community Facility Enhancement Program (CFEP) and the Community Initiatives Program (CIP). CFEP provides support to the expansion and upgrading of Alberta's extensive network of community-use facilities. CIP provides support for project-based initiatives in areas such as community services, seniors' services, libraries, arts and culture, sports, education, health and recreation.



Non-profit arts groups are just one of the groups eligible for gaming licences. Examples of non-profit arts groups include marching, school and youth bands, and related groups such as parent associations and booster clubs. For a full list of types of groups eligible for gaming licences, refer to pages 4-7.

Eligibility and Allowable uses of Proceeds

The *Criminal Code* requires that groups participating in charitable gaming must be charitable or religious in nature and that the proceeds from charitable gaming be directed to charitable or religious purposes. The province's *Gaming and Liquor Act*, the Gaming and Liquor Regulation, and its gaming policies establish the requirements to conduct gaming activities; this includes which groups may be eligible for gaming licenses and how they may use the gaming proceeds.

Only non-profit groups are eligible for charitable gaming licences. In this regard, eligible groups must:

- Have a broad-based volunteer membership,
- Have an executive democratically chosen from its volunteer base,
- Have unpaid members, directors or officers,
- Have programs which benefit a large segment of the community, not the individual members' self interest,
- Have volunteers who are responsible for establishing, maintaining control of and delivering the group's programs,
- Be incorporated (except for raffles with a total ticket value of $10,000 or less).

Eligible groups must have actively delivered a charitable program to the community for at least one year before applying for a gaming licence. For casino event applicants, an active record of program delivery for the previous 24 months is required. In locations where there is no casino waiting list, casino event licences will be considered after 12 months of proven program delivery. For bingo applicants and applicants for a raffle with a total ticket value more than $100,000, an active record of program delivery for the previous 12 months is required.

The aim of this requirement is to ensure eligible groups have pre-existing support in the community and do not rely upon gaming funds for program delivery. Gaming proceeds are intended to supplement the volunteer activities of eligible charities rather than serve as a primary source of support.

Types of Groups Eligible for Gaming Licences

From 'A' to (almost) 'Z', there is a wide variety of different types of groups who are eligible to participate in charitable gaming.

Agricultural Fair or Exhibition

Groups registered under the *Alberta Societies Act* or *Agricultural Societies Act* that conduct annual fairs, exhibitions, rodeo or chuck wagon events.

Aid of the Distressed

Groups with identified specific issues of social concern that actively work to address these issues by providing a social service and/or educational program. Examples include facilities that house victims of violence and food banks.

Types of Groups Eligible for Gaming Licences (continued)

Arts

Non-profit groups that actively deliver an arts program or activity to the public in the visual arts, the literary arts, the media arts and the performing arts. Included are marching, school and youth bands, and related groups such as parent associations and booster clubs.

Associations of Employees, Occupations or Professions

A group of employees or groups founded upon a common occupation or profession with membership open to the general public. The groups' primary purpose is to provide charitable programs or services that benefit the community. Ineligible: groups formed by employees or upon a common occupation or profession, structured principally for self-help, personal benefit or the welfare of its membership.

Chamber of Commerce/Board of Trade

Chamber of Commerce or Board of Trade groups in municipalities where a service club or community league or association does not exist. The chamber or board serves the purpose of operating community programs or services.

Children's Groups

Groups that deal with children and have identified specific issues of social concern and actively address these issues, such as day care facilities. Ineligible: commercial enterprises.

Community Leagues/Associations

Groups incorporated as community leagues/associations or groups that provide the same types of functions as community leagues/associations.

Education

Volunteer educational groups within or affiliated with schools or educational institutions that enhance the educational opportunities of students.

Ethno-Cultural

Groups identifying themselves with a specific ethnic or cultural origin that preserve or enhance their heritage, traditions and cultures by offering educational programs or cultural activities to the community.

Fundraising

Groups such as: (a) foundations and "friends of" groups incorporated to aid and support the charitable work of hospitals, schools and libraries (that is, they aid and support establishments or institutions which are ineligible for licensing due to statutory or policy limitations); and (b) community service groups (nationally chartered service clubs, fraternal groups, veteran's groups, and the United Way) that operate to support community projects, organizations and assist needy individuals.

Types of Groups Eligible for Gaming Licences (continued)

Governance (arm's length)

Groups that deliver programs for community service or public benefit and show a clear separation in funding and governance from publicly-funded programs. Examples include youth, family and community service associations.

Historical Resources

Groups engaged in activities that provide the general public with access to our historical resources, such as museums and historical book committees.

Hobby/Social

Groups whose programs provide education and information programs to members of the public. Examples include quilting associations and orienteering clubs. Ineligible: groups primarily established to serve or further the self-interest of its members through pursuit of leisure time activities based upon hobby, recreational or social activities.

Liaison

Groups that provide public education or counseling programs, liaise with government, and present a balance of the range of views on particular issues of public concern. Examples include groups that represent specific cultures or environmental concerns.

Medical/Health Aid and Relief

Groups whose primary purpose is to assist those afflicted with a specific physical or mental disorder. Includes groups that support medical research, health care facilities or support groups for those who are handicapped. Ineligible: hospitals, health centres and for-profit medical facilities.

Nature Conservancy

Groups at the community or regional level that promote nature conservation through educational programs or the operation of public facilities.

Non-profit

A non-profit group ineligible for a gaming licence as a charity or religious group may be eligible for a licence to conduct a small raffle with a total ticket value of $5,000 or less.

Promotional

A group that provides a charitable or religious program or service which results in a community benefit, and engages in promotional activities to increase public awareness and participation in its programs or services.

Types of Groups Eligible for Gaming Licences (continued)

Related Groups

Branches, subsidiaries, auxiliaries or groups similarly affiliated with a charity are considered related to a charity. Either the principal or affiliated group may be licensed for a bingo or casino event at a time.

Religious

Religious groups such as churches, parishes, congregations and lay groups involved in furthering religious principles or objectives.

Senior Citizens

Groups that provide programs and services to assist seniors in the community.

Sports

Sports groups at the community or regional level that promote a charitable objective through the delivery of a structured and developmental amateur sports program to the public. The sports program may be based on individual or team play. Adult sports groups that meet various criteria, including support of a youth component of the sport, may be eligible.

Umbrella Groups

A group that provides support to other charitable groups and is responsible for direct active delivery of charitable or religious programs to the community. Includes umbrella groups with joint responsibility with charitable groups for the direct delivery of programs or services to the general public, and contributes resources needed to deliver these programs and services, for example, governing bodies of eligible amateur sports leagues.

Veteran, Service and Fraternal

Groups established based on a national charter and whose general objectives relate to activities that provide community benefit. The auxiliaries of such groups may also be eligible for licensing. For example: legions, fraternal orders, etc.

Youth

Groups that provide youth development programs and services in the community, such as the teaching of leadership, citizenship and community development skills.

Allowable Uses of Proceeds

How can you use the proceeds from your charitable gaming event?

You can use part of the proceeds to pay for prizes and other expenses related to operating the event. The remainder of the gaming proceeds must be used for the charitable or religious purposes stated in your licence application. If you want to change how you will use the proceeds, you are required to submit a written request to the AGLC, and if approved, your licence will be updated accordingly. You have up to two years to use the funds.

If your group requires an extension of the two year period, a request for extension must be submitted to the AGLC along with a supporting business plan. The business plan must include:

- A written explanation as to why the proceeds have accumulated beyond 24 months,
- Any other sources of revenue associated with the planned project or event;
- A list of expenditures associated with the planned project or event; and
- Timelines for the anticipated disbursement of the accumulated proceeds.

If your event is bingo, your group will also receive a portion of the proceeds from electronic bingo and Keno through a grant from the Alberta Lottery Fund.

You must also include interest, dividends or other income earned on your gaming proceeds deposited in interest-bearing accounts.

Here is a list of allowable uses of gaming proceeds. For more information, please check the *Charitable Gaming Policies Handbook* on the AGLC website at www.aglc.gov.ab.ca or contact the Regulatory Division of the AGLC.

Accounting Fees/Gaming Financial Reports

Licensed groups may use gaming proceeds to hire a professional accountant (CA, CGA, CMA) to prepare gaming financial reports (includes all bingo, casino, pull-ticket, raffle, consolidated, supplementary, assistance fund and building account financial reports). Ineligible use: preparation of other financial reports.

Administrative Costs

Administrative costs that are necessary to the delivery of a charitable or religious program or service are eligible uses of gaming proceeds. Approved administrative expenditures shall normally be limited to a maximum cumulative total of 10 per cent of gaming proceeds earned the previous calendar year. Ineligible use: costs related to internal administrative activities of the group.

Allowable Uses of Proceeds (continued)

Assistance Fund

A fund may be established and administered by governing bodies of veterans and service groups to help member groups in financial difficulty.

Bursaries and Scholarships

Gaming proceeds may be donated to a legally established charitable trust fund whose purpose is to support educational bursaries or scholarships.

Debt Retirement

Gaming proceeds may be used to pay debt incurred in the delivery of the group's approved charitable or religious programs or services. Debt must be incurred as a result of mortgage payments for a public facility or inadvertent expenditures (e.g., emergency repairs to a public facility).

Donations within Alberta – $1,000 or less

Gaming proceeds may be donated to, or used in support of, charitable or religious groups within Alberta that actively deliver a program or service which provides a community benefit. The donor group must record all donations and the purpose of each donation on its gaming financial report.

Donations within Alberta – in excess of $1,000

Gaming proceeds may be donated to, or used in support of, charitable or religious groups within Alberta that actively deliver a program or service which provides a community benefit. Prior approval of the AGLC is required and details of the donations, a statutory declaration and recipient agreement must be provided to the AGLC.

Donations – Outside of Alberta but within Canada

Gaming proceeds may be donated to, or used in support of, charitable or religious groups outside of Alberta that actively deliver a program or service which provides a community benefit. These must be in support of disaster/emergency relief, nationally recognized charitable programs that benefit Albertans or medical and educational research programs that may potentially benefit all Canadians. The donation is limited to a maximum cumulative total of 75 per cent of gaming proceeds earned in the previous calendar year.

Donations – Outside of Canada

These donations can only be used for international disaster/emergency relief and projects in countries the AGLC considers as developing or underdeveloped and countries appearing on the Canadian International Development Agency (CIDA) list of countries or territories eligible for Canadian official development assistance. Other requirements or limitations may also apply. The donation is limited to a maximum cumulative total of 50 per cent of gaming proceeds earned in the previous calendar year.

Allowable Uses of Proceeds (continued)

Education

Gaming proceeds may be used for the costs of specific educational program(s) or support. This includes a specific educational experience for students which is not principally recreational or social and would otherwise be unavailable, as well as educational equipment and supplies (e.g., audio visual equipment, athletic equipment and musical instruments). Ineligible uses: operational or capital budgets of educational institutions or schools, such as employee salaries, wages, building additions and renovations.

Emergency Funds

Gaming proceeds may be used to provide relief for individuals or families in personal distress or who are victims of physical disaster. This may include equipment and supplies or the training of volunteers during emergency situations.

Equipment

Gaming proceeds may be used to purchase or rent equipment if the equipment is essential to the delivery of the organization's charitable programs or services. Ownership of the items purchased must remain with the licensed group. Ineligible uses: equipment or supplies intended to produce income.

Facility

For groups that provide a public facility, gaming proceeds may be used for the capital, leasehold, rental and operating costs of the facility. This includes: fixtures and furnishings, mortgage, lease or rental payments, utilities, insurance (fire and liability), property taxes, janitorial costs and supplies, repairs and maintenance, and renovations.

Facility - Maximum 50%

For groups providing a facility with public access and areas for exclusive use of members and guests, up to 50 per cent of gaming proceeds may be used for the cost of the facility. The remaining 50 per cent must be applied to other approved uses which include: fixtures and furnishings, mortgage, lease or rental payments, utilities, insurance (fire and liability), property taxes, janitorial costs and supplies, repairs and maintenance, and renovations.

Officials/Judges Fee

Gaming proceeds may be used for fees for referees, umpires, adjudicators or other positions responsible for officiating or judging a competition (also see 'Sports' in this section).

Allowable Uses of Proceeds (continued)

Promotional Activities

Gaming proceeds may be used for promotional activities designed to increase public awareness and participation in charitable or religious programs. This includes advertising in newspapers, radio, television, posters, signs, pamphlets, letters and Internet web pages. Ineligible uses: advertising to attract new members, except for yearly membership drives of community and service clubs.

Registration/Affiliation Fees

Gaming proceeds may be used for registration fees/affiliation fees when related to a charitable or religious group's specific objective.

Rent

Gaming proceeds may be used for rent of a facility for ice rental, sports fields and stages for performing arts groups (also see 'Sports' and 'Facility' in this section).

Resource Materials

Gaming proceeds may be used for the design, printing, and purchasing costs and postage of resource materials, books, manuals and videos (also see 'Administrative Costs,' 'Education' and 'Promotional Activities' in this section).

Senior Citizen Activities

Gaming proceeds may be used to pay for approved expenditures related to the special needs of senior citizens. Senior citizens are defined in AGLC policy as those 60 years of age or older.

Sports

Gaming proceeds may be used to support eligible sports groups, such as rental fees of a facility or a venue for the group's sporting events. Gaming proceeds may be approved to purchase uniforms and equipment as long as these are required for the participation in the sport (see also 'Uniforms/Costumes' and 'Equipment' in this section). Groups may also use gaming proceeds to pay for the reasonable costs of certifying officials and judges in their sport, including training and education costs. Gaming proceeds may be used to pay for awards such as trophies, plaques and ribbons. Adult sports groups with a youth component must use at least 50 per cent of its gaming proceeds on its youth programs.

Allowable Uses of Proceeds (continued)

Travel in Alberta

Gaming proceeds can be used to pay travel expenses to conferences, seminars, workshops, clinics, meetings and conventions that are directly related to the group's charitable programs or services. Gaming proceeds can also be used for travel that enriches an educational institution or school's curriculum. Groups involved in activities such as music, dance and drama may use gaming proceeds for travel if the group is participating in a recognized and organized event, such as a competition or festival. Individuals and teams involved in structured and developmental amateur sports may be approved to use gaming proceeds to travel to organized, structured and sanctioned events. Ineligible uses: social or recreational travel or travel of an administrative nature.

Travel outside Alberta

Gaming proceeds may be used for travel required for a group to deliver its programs in Alberta as either a normal part of the group's activities, or an earned opportunity to go to a higher level of activity. Travel itineraries must be submitted for approval prior to the event.

Uniforms/Costumes

Gaming proceeds may be used to purchase or rent uniforms or costumes if they are essential to the delivery of the organization's charitable programs or services. Ownership of the items purchased must remain with the licensed group. Items of a personal, social or promotional nature may not be purchased.

Vehicle Purchase/Repairs/Operation

Gaming proceeds may be used to purchase or rent vehicles if these are essential to the delivery of the organization's charitable programs or services. The vehicles must be registered and insured in the name of the licensed group. Gaming proceeds may also be used for registration, insurance, repairs and operation.

Volunteer Conferences/Seminars/Training

Gaming proceeds may be used for events that are primarily organized for educational purposes related to a specific charitable program or service supported by the group or delivered in the community (also see 'Education' and 'Sports' in this section).

Volunteer Expenses

Gaming proceeds may be used to reimburse volunteers for approved expenses incurred while working a gaming event. Eligible volunteer expenses could include transportation costs to and from the gaming event via taxi or bus; or babysitting costs incurred by volunteers while working gaming events.

Wages, Salaries, Fees for Service, and Honorariums

Gaming proceeds may be used to pay salaries, wages, fees for service or honorariums only if the duties performed are essential to the group's program delivery, the duties are performed by a person with specialized qualifications and the duties cannot be reasonably performed by a volunteer.

Use of charitable gaming proceeds by charitable groups

Use of Charitable Gaming Proceeds by Charitable Groups

The proceeds from Charitable Gaming help support thousands of programs and services provided by charities to their communities. These proceeds are earned by groups that conduct the gaming activities. The following table summarizes how charitable and religious groups used the proceeds from gaming in 2004-05 and 2003-04. Since charities report on their use of proceeds on an ongoing basis, complete data for 2005-06 is not yet available. Data for 2005-06 will be reported in the 2006-07 *Charitable Gaming in Review report.*

	2004-05	2003-04
Facilities	63,215	54,140
Equipment/Uniforms/Vehicles	29,537	27,827
Donations within Alberta	24,654	23,926
Program Support/Development	20,362	16,995
Wages, Salaries, Fees for Service and Honorariums	19,742	15,118
Administrative Costs	14,522	15,152
Travel	12,917	10,594
Education	11,579	4,610
Sports	4,453	3,224
Research	2,967	1,868
Youth Development	2,690	2,140
Bursaries and Scholarships	2,567	2,712
Promotional Activities	2,518	2,035
Volunteer Expenses	1,953	2,005
Donations outside of Alberta	1,338	3,081
Senior Citizen Activities	1,050	1,268
Debt Retirement	269	83
	216,333	**186,778**

Becoming a Charitable Gaming Licensee

If your group is interested in charitable gaming and, if your group meets the qualification requirements, your first step is to apply for a charitable gaming licence. Charitable gaming licence forms are available on the AGLC website at www.aglc.gov.ab.ca or you can obtain licence forms by calling the AGLC toll-free at 310-0000.

A separate application form must be completed for each licence (bingo, casino, raffle or pull-ticket) and supporting documents must be attached. Once complete, forms should be sent to:

Alberta Gaming and Liquor Commission
Regulatory Division
50 Corriveau Avenue
St. Albert, Alberta T8N 3T5

Application forms can also be faxed to the AGLC at (780) 447-8912.

Once the AGLC receives the application, it will review the information to determine if your group is eligible for a charitable gaming licence. The eligibility of all applicants is based on the eligibility criteria for organizational structure, program delivery and use of gaming proceeds as outlined in the Charitable Gaming Handbook.

If your group's eligibility cannot be determined by a review of the information contained in the submitted application, additional information may be requested and/or an AGLC inspector may meet with representatives of the applicant and conduct other inquiries to complete a more detailed eligibility review.

The AGLC works to review and process all applications for licence within 12 weeks of receipt of a complete application. Processing applications and determining eligibility may take longer if the submitted application information is incomplete or a more detailed eligibility review is required to determine eligibility.

If you obtain your licence and become a charitable gaming licencee, you will receive an information package from the AGLC. Licensing Support staff will also provide information that will help you conduct your event in accordance with terms and conditions.

Once you have held your event, you must deposit the gaming proceeds into a separate gaming account. You may consolidate all gaming proceeds into a single account if you conduct more than one type of event (e.g., bingo and casino).

You may use the gaming proceeds only for uses approved in your application. If you wish to use gaming proceeds for other purposes, you must obtain AGLC approval. You have two years to use gaming proceeds from the time you receive the funds.

Financial reporting is required for every gaming licence. All records must be kept for a period of two years after the licence expires. More information about financial reporting is available on the AGLC website at www.aglc.gov.ab.ca

It's that simple!

Senior citizens groups raised $6 million in proceeds in 2005-06. Senior citizens groups are defined as those organizations with a majority membership of 60 years of age and older.

Protecting Gaming
Integrity and Accountability

Albertans expect the AGLC to maintain the integrity and accountability of gaming in the province – and legislation requires us to do so. The AGLC works with charitable groups and the gaming industry to ensure that everyone who participates in a licensed gaming event has a fair chance to win. We also make sure the proceeds from charitable gaming benefit the community. Regulation and financial reporting requirements are key to the success of our unique model.

Regulation

All gaming activities must comply with the *Criminal Code*, the *Gaming and Liquor Act*, the Gaming and Liquor Regulation, and AGLC policies.

AGLC inspectors visit gaming sites and do random checks of activities to ensure that rules are being followed. (If you meet an inspector during your event, it's a great opportunity to ask questions about the legislation, regulation or policies!) If the rules are not being followed, the inspector prepares a report and informs the group. Disciplinary action by the Board of the AGLC may take place – ranging from warnings to suspension or removal of licences.

The AGLC also monitors the gaming industry and charitable gaming licencees to help maintain its financial integrity. Audits help ensure that gaming proceeds are used for approved purposes and that gaming operations and record-keeping processes comply with legislative and policy requirements.

Reporting Financial Returns

As a licensed charity, your group is required to report to the AGLC how you used the proceeds. A separate financial report is required for each licence. You need to account for the proceeds as well as interest, dividends and other income earned on the proceeds.

The AGLC mails financial reports to each charity, which the group must return within 60 days from the date of mailing.

Gaming proceeds must be used within two years after the proceeds are obtained. Any extension of this period must be approved in advance by the AGLC.

If a charity wants to use the proceeds for purposes other than those in its original application, the charity is required to obtain the approval of the AGLC before it spends the proceeds for the new purposes. The reason for this is to ensure that the proposed new use of funds is in accordance with the *Criminal Code* and reflects a use that is charitable or religious in nature. If gaming proceeds are used for unapproved purposes, the AGLC will investigate and may initiate an audit of the group.

Gaming Information for Charitable Groups (GAIN)

Need more information? Want an opportunity to ask questions? The AGLC offers **free** information sessions for volunteers of charitable or religious groups through the GAIN program.

The information session covers:

- Legislative and regulatory requirements of charitable gaming in Alberta,
- Eligibility for gaming licences,
- The licensing application process,
- Eligible use of proceeds,
- Requirements to hold a charitable gaming event, and
- Financial reporting requirements after the gaming event.

By the end of the session, participants are up-to-date on the rules for charitable gaming and take away a comprehensive resource manual for further reference.

In 2005-06, a new Use of Proceeds session was offered. This session focuses specifically on:

- How to get approval to spend gaming proceeds,
- How proceeds can be spent, and
- The time limits for spending proceeds.

The AGLC delivered 236 GAIN sessions in 71 communities throughout Alberta during 2005-06. Over 4,500 participants, representing 2,345 charitable groups attended the sessions. To date, over 13,700 volunteers, representing 7,400 groups, have participated in the program.

For contact information about the GAIN program, phone (780) 447-7499 or dial 310-0000 for toll-free access, or see our website at www.aglc.gov.ab.ca.

GAIN
Gaming Information for Charitable Groups

GAIN was launched in 2003 to help volunteers gain a better understanding of the responsibilities and requirements of a gaming licence. GAIN sessions also provide participants with a great opportunity to ask any questions they have related to charitable gaming.

Proceeds

BY CHARITABLE GAMING ACTIVITY

Gaming Licences in Effect and Associated Proceeds

A summary of the number of licences in effect in 2005-06 to hold events and the proceeds to charities from charitable gaming activities is:

2005-06	Licences	Total Gross ($000)	Prizes/ Winnings ($000)	% of Gross	Expenses ($000)	% of Gross	Electronic Proceeds ($000)**	Keno Proceeds ($000)***	Proceeds to Charity ($000)
Bingos	2,329	237,206	151,380	63.8	51,740	21.8	3,882	429	38,397
Casinos	2,968	752,432	607,858	80.8	93,175	12.4	120,609	13	172,021
Pull-Tickets	640	35,075	25,689	73.2	2,172	6.2			7,214
Raffles*	306	98,469	41,569	42.2	22,382	22.7			34,518
	6,243	**1,123,182**	**826,496**	**73.6**	**169,469**	**15.1**	**124,491**	**442**	**252,150**
2004-05									
Bingos	2,201	257,377	163,553	63.5	55,999	21.8	2,390	422	40,637
Casinos	2,893	662,767	529,938	80.0	92,851	14.0	107,164		147,142
Pull-Tickets	743	42,867	31,714	74.0	2,868	6.7			8,285
Raffles*	321	113,567	44,879	39.5	26,803	23.6			41,885
	6,158	**1,076,578**	**770,084**	**71.5**	**178,521**	**16.6**	**109,554**	**422**	**237,949**
2003-04									
Bingos	2,301	265,202	168,956	63.7	53,574	20.2	1,305	353	44,330
Casinos	2,924	621,889	499,126	80.3	85,910	13.8	95,680		132,533
Pull-Tickets	820	48,929	36,169	73.9	2,993	6.1			9,767
Raffles*	324	108,341	44,097	40.7	24,892	23.0			39,352
	6,369	**1,044,361**	**748,348**	**71.7**	**167,369**	**16.0**	**96,985**	**353**	**225,982**

* Does not include raffles under $10,000

** Electronic proceeds include proceeds distributed through the Alberta Lottery Fund.

*** Keno proceeds include commissions to charities and proceeds distributed through the Alberta Lottery Fund.

A summary of the licences and events, as well as net proceeds to charities, by Major Centre is:

2005-06	Licences	Total Gross ($000)	Prizes/ Winnings ($000)	Expenses ($000)	Electronic Proceeds ($000)	Keno Proceeds ($000)	Proceeds to Charity ($000)
Calgary	1,367	446,610	332,594	66,438	44,798	161	92,537
Edmonton	1,486	422,757	317,481	59,208	40,937	140	87,145
Fort McMurray	264	26,078	18,644	4,463	7,291	0	10,262
Grande Prairie	262	27,387	18,800	4,799	7,302	3	11,093
Lethbridge	266	28,657	20,935	5,167	5,163	16	7,734
Medicine Hat	268	20,822	14,217	4,020	4,537	27	7,149
Red Deer	524	43,840	31,011	8,813	9,530	42	13,588
St. Albert	302	23,616	17,818	4,090	4,764	18	6,490
Other Locations	1,504	83,415	54,996	12,471	169	35	16,152
	6,243	**1,123,182**	**826,496**	**169,469**	**124,491**	**442**	**252,150**

Proceeds by Licence Category

The proceeds earned reflect new categories for 2005-06 and cannot be compared to previous years.

Categories of Charitable Groups (millions of dollars)	Proceeds earned in 2005 - 06
Sports Groups competitive amateur sports such as minor hockey and swimming	50
Veterans, Service & Fraternal Groups veteran, fraternal, service and other organizations established by a statute or international/national charter	32
Education Groups purchase of special learning or athletic equipment	31
Fundraising Groups groups such as foundations and 'friends of' groups formed to support charitable work	20
Community Leagues/Associations groups incorporated as community leagues or associations	19
Arts Groups performing, visual and literary arts, including art galleries, dance, choral, theatre, marching and school bands	16
Aid of the Distressed groups addressing specific social issues by providing a social service or education program	15
Ethno-Cultural Groups offering educational or cultural programs/activities to preserve or enhance heritage, traditions and culture	13
Medical/Health Aid & Relief Groups groups helping those with a specific physical or mental disorder	10
Agricultural Fair or Exhibition annual fairs, exhibitions, rodeo or chuckwagon events registered under the *Alberta Societies Act* or *Agricultural Societies Act*	8
Senior Citizens Groups organizations with a majority membership of 60 years of age and older	6
Youth Groups organizations providing programming for young people	6
Religious Groups churches, parishes, temples, synagogues, and auxiliary groups supporting religious activities	5
Associations of Employees/Occupations/Professions groups with a primary purpose to provide charitable programs or services that benefit the community	4
Historical Resource Groups activities that provide the public with access to historical resources	4
Hobby/Social Groups education and information programs for members of the public	4
Nature Conservation promoting nature conservation through educational programs or the operation of public facilities	3
Children's Groups groups addressing specific issues of social concern related to children	3
Other	3
	252

Bingo

Highlights

In 2005-06, 39,059 bingo events were held in communities across the province. These events generated gross revenues of $237.2 million. Of this amount, $151.4 million was returned to bingo players as prizes. An additional $51.7 million was spent by charities for expenses, so net proceeds to the charities from bingo events amounted to $34.1 million. However, with the addition of $4.3 million from electronic bingo and Keno, charities received a combined total of $38.4 million.

Overview

Bingo may be conducted in three types of facilities in Alberta.

ASSOCIATION BINGO HALL (CLASS A LICENCE)

This category is for a facility license to an association made up of member charities who are eligible for a bingo licence. The facility operates at least four days a week. The association coordinates bingos for its members.

Licensed charities in bingo association halls may be approved to sell pull-tickets or offer electronic bingo or Keno. Electronic bingo allows players to play their bingo game electronically. Keno is a provincial lottery ticket product with draws held every five minutes. Minors are not allowed in halls offering electronic bingo or Keno.

The charities provide volunteers for key financial positions during the bingo, including bingo chairperson, paymaster, bonanza controller and special games controller. The following are usually paid positions at association halls: caller, hall advisor, cashier, hall manager, pull-ticket manager and bookkeeper.

Bingo associations pool bingo proceeds monthly and allocate the proceeds among member charities according to the number of events per charity. Each association, through a pool agreement signed by all members, may decide to establish one pool for all events or separate pools for morning, afternoon, evening and late night events. Proceeds from pull-ticket sales are pooled quarterly.

About 95 per cent of bingo proceeds in Alberta are generated by association bingo. There were 47 bingo association halls in the province as of March 31, 2006.

If your group is interested in joining a bingo association, contact the AGLC to be placed on a central registry waiting list for your region. Bingo associations seeking new members will contact the AGLC for names of interested charities.

PRIVATE OPERATOR BINGO FACILITIES (CLASS B LICENCE)

A private operator bingo facility is a bingo hall that is being operated as a joint venture between a bingo society and a private operator.

In October 2003, the Bingo Terms & Conditions and Operating Guidelines were amended to allow private operators to operate bingo halls. In keeping with Alberta's charitable gaming model, bingo events held in Class B facilities must be conducted and managed by licensed charities.

In an effort to address the declining bingo attendance in the Grande Prairie market, the two former bingo associations voted to consolidate operations and partner with the operator of Grande Bingo to provide a state-of-the-art entertainment experience in Grande Prairie. The Grande Bingo Hall officially opened March 2006. As part of an expanded product offering, patrons of the Grande Bingo Hall may play paper bingo, electronic bingo, enjoy dinner from a full service concession, or purchase a drink from the bar.

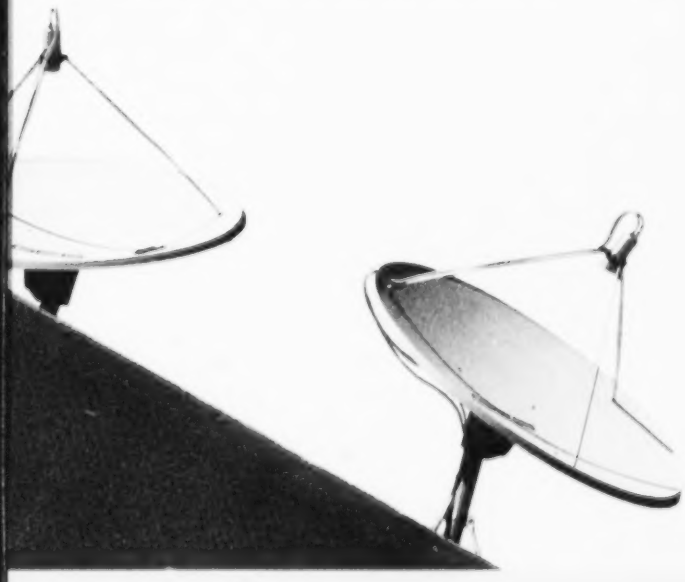
COMMUNITY BINGO HALL

This category includes bingos held three times per week or less at small community halls, seniors' centres or church halls. Unlike association bingo, bingos conducted in a community hall are generally conducted by a single charity, so the charity earns all the proceeds from the event.

Key positions filled by volunteers include bingo chairperson, bonanza/special games controller and paymaster. Community bingo licensees may pay a caller and a cashier. There were 261 community bingo licensees in 2005-06.

SATELLITE BINGO

Alberta Satellite Bingo broadcasts live bingo games to 48 participating bingo halls across the province. Three games per day are broadcast – afternoon, evening and late night. Satellite bingo players across the province compete for significant prizes. The largest single prize ever won was $252,743.



Satellite (linked) bingo was introduced in 1996. Satellite bingo is broadcast via a live satellite feed three times a day to participating bingo facilities!

Bingo

Bingo Proceeds Summary

2005-06

	Licences	Events	Total Gross ($000)	Prizes/ Winnings ($000)	% of Gross	Expenses ($000)	% of Gross	Electronic Proceeds ($000)*	Keno ($000) **	Proceeds to Charity ($000)
Calgary									153	153
Regular	263	7,154	32,525	20,015	61.5	10,334	31.8			2,176
Electronic			9,269	5,510	59.4	1,695	18.3	1,537		3,601
Satellite			6,098	3,050	50.0	579	9.5			2,469
Edmonton									140	140
Regular	618	9,999	49,115	32,543	66.3	14,797	30.1			1,775
Electronic			10,300	7,321	71.1	1,293	12.6	1,249		2,935
Satellite			8,632	4,319	50.0	819	9.5			3,494
All Other Locations									136	136
Regular	1,448	21,906	96,220	64,634	67.2	19,352	20.1			12,234
Electronic			8,581	5,754	67.1	1,310	15.3	1,096		2,613
Satellite			16,466	8,234	50.0	1,561	9.5			6,671
	2,329	**39,059**	**237,206**	**151,380**	**63.8**	**51,740**	**21.8**	**3,882**	**429**	**38,397**

* Electronic proceeds include proceeds distributed through the Alberta Lottery Fund.

** Keno proceeds include commissions to charities and proceeds distributed through the Alberta Lottery Fund.

The largest satellite bingo prize in Alberta, since its introduction in 1996, was $252,743!

Bingo Proceeds Summary

2004-05

	Licences	Events	Total Gross ($000)	Prizes/ Winnings ($000)	% of Gross	Expenses ($000)	% of Gross	Electronic Proceeds ($000)*	Keno ($000) **	Proceeds to Charity ($000)
Calgary									147	147
Regular	284	6,915	36,003	22,196	61.7	10,659	29.6			3,148
Electronic			7,470	4,260	57.0	2,733	36.6	1,010		1,487
Satellite			6,562	3,282	50.0	623	9.5			2,657
Edmonton									154	154
Regular	615	10,979	63,387	41,242	65.1	15,891	25.1			6,254
Electronic			8,191	5,842	71.3	2,100	25.6	814		1,063
Satellite			10,721	5,361	50.0	1,018	9.5			4,342
All Other Locations									121	121
Regular	1,302	19,767	101,257	68,076	67.2	19,844	19.6			13,337
Electronic			6,197	4,499	72.6	1,460	23.6	566		804
Satellite			17,589	8,795	50.0	1,671	9.5			7,123
	2,201	**37,661**	**257,377**	**163,553**	**63.5**	**55,999**	**21.8**	**2,390**	**422**	**40,637**

2003-04

Calgary									145	145
Regular	301	7,277	40,909	25,179	61.6	10,876	26.6			4,854
Electronic			4,840	2,900	59.9	1,642	33.9	616		914
Satellite			7,392	3,697	50.0	702	9.5			2,993
Edmonton									116	116
Regular	726	11,141	65,983	43,341	65.7	15,765	23.9			6,877
Electronic			5,787	4,158	71.9	1,456	25.2	503		676
Satellite			11,052	5,526	50.0	1,050	9.5			4,476
All Other Locations									92	92
Regular	1,274	20,518	106,957	72,072	67.4	19,486	18.2			15,399
Electronic			3,773	2,824	74.9	839	22.2	186		296
Satellite			18,509	9,259	50.0	1,758	9.5			7,492
	2,301	**38,936**	**265,202**	**168,956**	**63.7**	**53,574**	**20.2**	**1,305**	**353**	**44,330**

* Electronic proceeds include proceeds distributed through the Alberta Lottery Fund.

** Keno proceeds include commissions to charities and proceeds distributed through the Alberta Lottery Fund.

Casino Events

Highlights

In 2005-06, there were 2,968 casino events held in Alberta. Casino table games generated gross revenues of $752.4 million and returned $607.9 million in prizes to players. Charities paid $93.2 million in expenses to casino facility operators, advisors, trustees and others for their services related to table games. Charities received $51.4 million from casino table gaming. An additional $120.6 million from slot machines was provided to charities, for a total of $172.0 million.

Overview

In Alberta, casino gaming includes table games and slot machines.

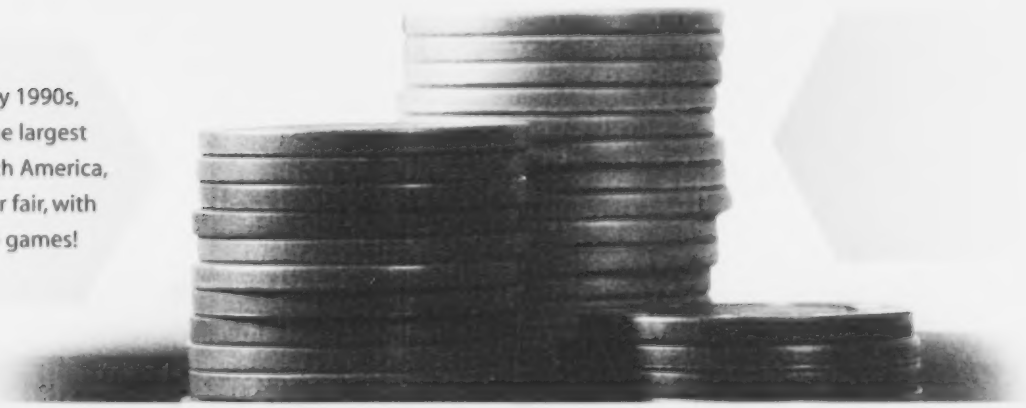
The 17 permanent casino facilities in the province are licensed by the AGLC. The casino operator provides the facility, gaming expertise and gaming materials for the event. Charities also require a licence from the AGLC to conduct the casino event. Generally, a casino event hosted by a charity runs for two days.

The charity provides volunteers for key financial positions during the event and earns proceeds from the table games. The volunteer positions are: general manager, banker, cashier, count room supervisor, chip runner and count room staff (counter, sorters, amalgamator). The casino facility provides a casino games manager who is directly responsible to the charity's general manager. The casino games manager supervises the games area in the casino and ensures that activities follow the *Casino Terms & Conditions and Operating Guidelines*. Licensed charities hire independent casino advisors to help them with their event.

Volunteers have no direct role in the operation of slot machines during the casino. The *Criminal Code* requires a provincial authority, i.e., the AGLC, to manage electronic gaming devices. Proceeds from slot machines is pooled and a portion is shared among the participating charities. A charity will receive a 15 per cent commission on net sales from slot machines during its casino event. The facility operator also earns a 15 per cent commission, and the remaining 70 per cent is returned to the Alberta Lottery Fund after AGLC's operating costs are deducted. For more information about the Alberta Lottery Fund, see www.albertalotteryfund.ca.

Charities are required to hold casino events in a facility within its designated region in the province. For example, only licensed charities in Edmonton and Calgary and charities that operate province-wide may hold casinos in those cities. A charity in a rural area may only conduct events at the nearest regional casino facility. The only exception is the Silver Dollar Casino in Calgary, which serves charities in nearby rural communities. All proceeds from charitable casino events, including slot machine net proceeds, are pooled quarterly by region and divided among the charities involved during the time period.

In the early 1990s, Edmonton ran the largest casino in North America, at its summer fair, with 195 table games!



Casino Event Proceeds Summary

2005-06

	Licences	Total Gross ($000)	Prizes/ Winnings ($000)	% of Gross	Expenses ($000)	% of Gross	Electronic Proceeds ($000)*	Keno ($000)*	Proceeds to Charity ($000)
Calgary	968	351,483	280,829	79.9	43,099	12.3	43,261	8	70,824
Edmonton	732	307,372	253,723	82.5	32,686	10.6	39,688	0	60,651
All Other Locations	1,268	93,577	73,306	78.3	17,390	18.6	37,660	5	40,546
	2,968	**752,432**	**607,858**	**80.8**	**93,175**	**12.4**	**120,609**	**13**	**172,021**

2004-05

Calgary	898	308,821	248,534	80.5	40,625	13.2	35,100	–	54,762
Edmonton	729	269,468	216,951	80.5	36,001	13.4	39,473	–	55,989
All Other Locations	1,266	84,478	64,453	76.3	16,225	19.2	32,591	–	36,391
	2,893	**662,767**	**529,938**	**80.0**	**92,851**	**14.0**	**107,164**	**–**	**147,142**

2003-04

Calgary	908	277,132	223,337	80.6	36,121	13.0	31,632	–	49,306
Edmonton	737	271,150	219,232	80.9	35,357	13.0	36,196	–	52,757
All Other Locations	1,279	73,607	56,557	76.8	14,432	19.6	27,852	–	30,470
	2,924	**621,889**	**499,126**	**80.3**	**85,910**	**13.8**	**95,680**	**–**	**132,533**

* Electronic proceeds and Keno are the commissions paid to charities.

Pull-Tickets

Highlights

Gross sales from pull-tickets generated $35.1 million in 2005-06 and returned $25.7 million in prizes to players. Charities paid $2.2 million in expenses, and earned $7.2 million in proceeds.

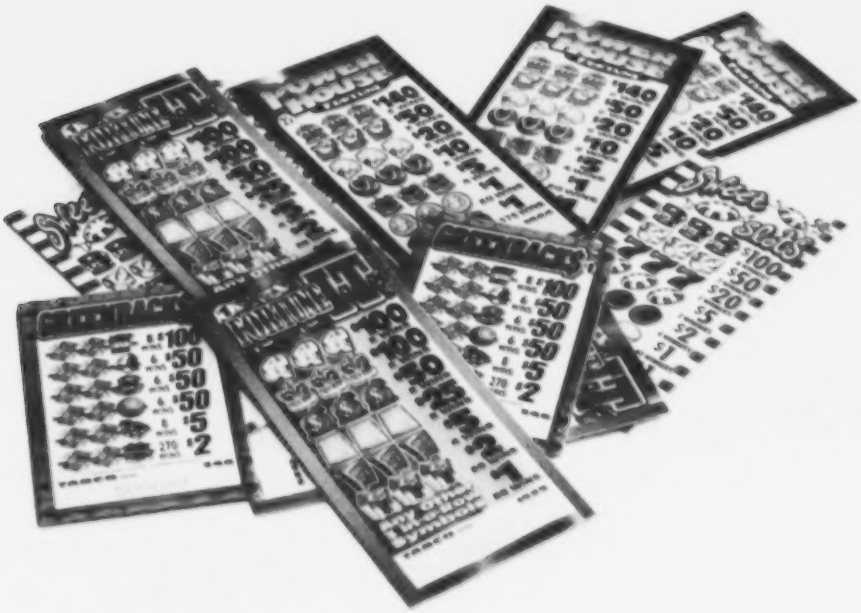
Overview

Pull-tickets - also called Nevada or break-open tickets – are a type of instant-win ticket. They have sealed windows or pull-tabs that open to reveal symbols, letters or numbers that correspond with a specific prize.

Generally, groups licensed to sell pull-tickets must sell them from the premises where they provide services to the community in order to ensure that the charity carefully controls sales and protects ticket security. Because of this requirement, usually veteran, fraternal, sport and community associations are eligible to sell pull-tickets, although the AGLC also allows charities to sell pull-tickets from their program kiosks at shopping malls.

The charity must arrange to buy its pull-tickets from a supplier registered with the AGLC. Tickets can only be sold by the charity and its volunteers.

Charities conducting events at licensed bingo halls can also sell pull-tickets at their bingo halls. In this case, the proceeds are pooled quarterly and allocated among the charities conducting bingo events during the period.



In the early 1980s, pull-tickets generated more proceeds than any other charitable gaming activity.

Pull-Ticket Proceeds Summary

2005-06

	Licences	Units Sold	Total Gross ($000)	Prizes/ Winnings ($000)	% of Gross	Expenses ($000)	% of Gross	Proceeds to Charity ($000)	% of Gross
Calgary	68	5,254	9,736	7,143	73.4	564	5.8	2,029	20.8
Edmonton	68	2,183	3,834	2,795	72.9	244	6.4	795	20.7
All Other Locations	504	13,388	21,505	15,751	73.2	1,364	6.3	4,390	20.5
	640	**20,825**	**35,075**	**25,689**	**73.2**	**2,172**	**6.2**	**7,214**	**20.6**

2004-05

Calgary	80	7,034	12,706	9,488	74.7	870	6.8	2,348	18.5
Edmonton	117	3,696	6,492	4,758	73.3	393	6.1	1,341	20.6
All Other Locations	546	15,258	23,669	17,468	73.8	1,605	6.8	4,596	19.4
	743	**25,988**	**42,867**	**31,714**	**74.0**	**2,868**	**6.7**	**8,285**	**19.3**

2003-04

Calgary	86	7,144	13,447	10,031	74.6	852	6.3	2,564	19.1
Edmonton	112	4,302	7,388	5,390	73.0	434	5.9	1,564	21.1
All Other Locations	622	17,960	28,094	20,748	73.9	1,707	6.1	5,639	20.0
	820	**29,406**	**48,929**	**36,169**	**73.9**	**2,993**	**6.1**	**9,767**	**20.0**

Raffles

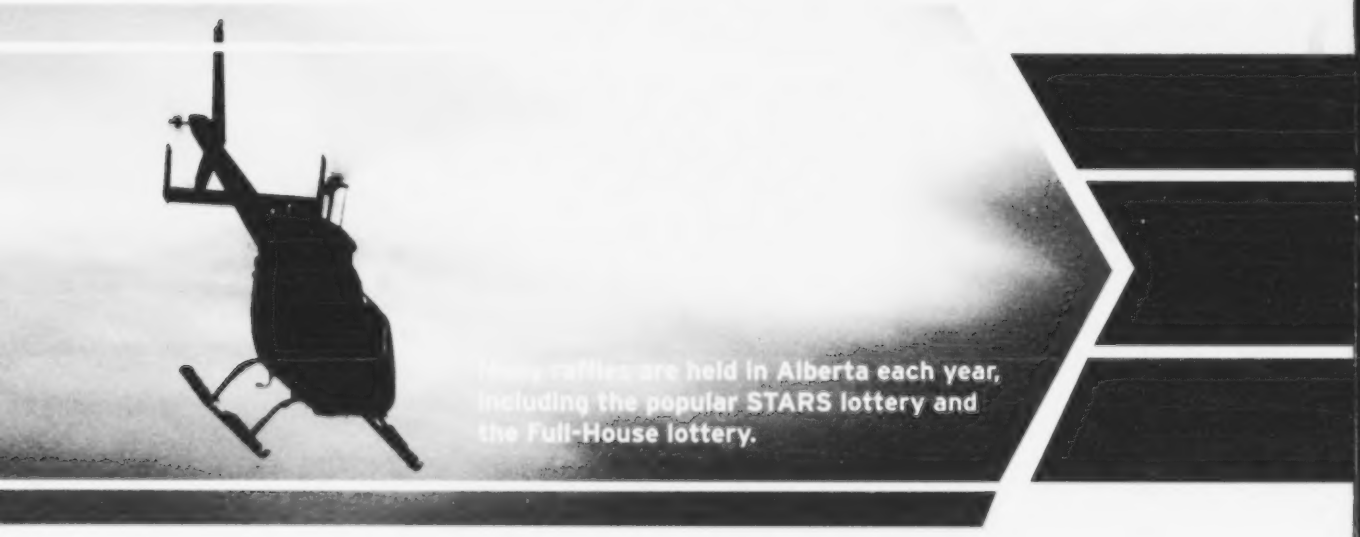
Highlights

In 2005-06, there were 306 raffle licences sold with a total ticket value of more than $10,000. These raffles generated $98.5 million in gross sales and returned $41.6 million in prizes to players. Charities paid $22.4 million in expenses and earned $34.5 million in proceeds from these raffles.

Overview

A raffle is a kind of lottery where prizes are awarded based on a random draw of tickets purchased by players. Prizes for raffles must be at least 20 per cent and expenses no more than 30 per cent of the total ticket value. Only approved expenses required to conduct the raffle may be deducted. Only licensed charitable or religious groups can conduct raffles. Examples of raffles are: 50/50 draws, home lotteries, car and cash raffles, and sports raffles such as hockey pools.

There are two types of licences: one for raffles with a total ticket value greater than $10,000, and one for raffles under $10,000. Eligibility for both types of raffle licences is determined by the AGLC. The AGLC issues licences for raffles with the larger ticket value, while Alberta Registry agents issue licences for the smaller amounts. Charities must still be registered with the AGLC for both kinds of raffles.



Many raffles are held in Alberta each year, including the popular STARS lottery and the Full-House lottery.

Raffle Proceeds Summary

2005-06*

	Licences	Total Gross ($000)	Prizes/ Winnings ($000)	% of Gross	Expenses ($000)	% of Gross	Proceeds to Charity ($000)	% of Gross
Calgary	68	37,499	16,047	42.8	10,167	27.1	11,285	30.1
Edmonton	68	43,504	16,780	38.6	9,369	21.5	17,355	39.9
All Other Locations	170	17,466	8,742	50.0	2,846	16.3	5,878	33.7
	306	**98,469**	**41,569**	**42.2**	**22,382**	**22.7**	**34,518**	**35.1**

2004-05*

Calgary	67	47,154	17,312	36.7	11,300	24.0	18,542	39.3
Edmonton	77	51,627	20,084	38.9	13,248	25.7	18,295	35.4
All Other Locations	177	14,786	7,483	50.6	2,255	15.3	5,048	34.1
	321	**113,567**	**44,879**	**39.5**	**26,803**	**23.6**	**41,885**	**36.9**

2003-04*

Calgary	63	35,095	14,842	42.3	9,096	25.9	11,157	31.8
Edmonton	87	59,765	22,296	37.3	13,856	23.2	23,613	39.5
All Other Locations	174	13,481	6,959	51.6	1,940	14.3	4,582	34.0
	324	**108,341**	**44,097**	**40.7**	**24,892**	**23.0**	**39,352**	**36.3**

* Data from raffles under $10,000 are not included in the tables

Licence Fees

Licence Fees per Type of Event	
Bingo	
At licensed bingo facility	$30 per event
Not at licensed bingo facility:	
Events with yearly sales of $150,000 or less	No charge
Events with yearly sales of over $150,000	$30 per event
Casino	
Not at fairs or exhibitions	$15 per table per day (excludes poker)
At fairs or exhibitions	$35 per table per day (excludes poker)
Pull-Ticket	$10 per set of sealed, boxed or bagged tickets
Raffle	
More than $10,000 but less than $100,000 total ticket value	$150
More than $100,000 but less than $1 million total ticket value	$500
$1 million or more	$1,000
Authorizing lottery scheme involving prize bonds	$10,000
Casino Facility Licence	$500

Licence Fees Collected ($000)

	Bingos	Casinos	Pull-Tickets	Raffles	Casino Facilities	Total Fees Collected
2005-06	995	1,410	221	95	36	2,757
2004-05	1,093	1,398	233	88	10	2,822
2003-04	1,043	1,438	239	92	11	2,823

Contact Information – AGLC Offices

Remember you can dial 310-000 toll-free to access any of these offices.
Also check out the AGLC website at www.aglc.gov.ab.ca.

St. Albert

50 Corriveau Avenue

St. Albert, AB T8N 3T5

Tel: (780) 447-8600

or 1-800-272-8876

Calgary

110, 6715 - 8 Street NE

Calgary, AB T2E 7H7

Tel: (403) 292-7300

or 1-800-372-9518

Grande Prairie

10020 - 124 Avenue

Grande Prairie, AB T8V 5L7

Tel: (780) 832-3000

Red Deer

7965 - 49 Avenue

Red Deer, AB T4P 2V5

Tel: (403) 314-2656

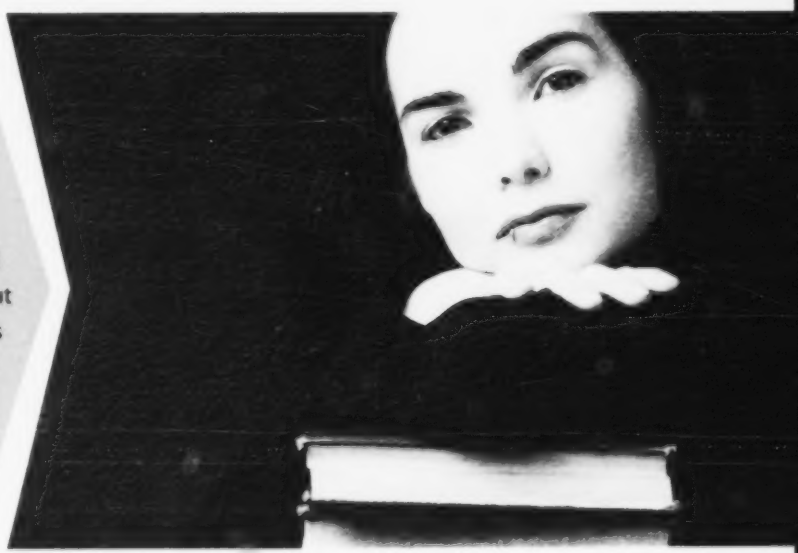
Lethbridge

3103-12 Avenue N

Lethbridge, AB T1H 5P7

Tel: (403) 331-6500

The Alberta Gaming and Liquor Commission (AGLC) is committed to being open and accountable in its activities. As part of its mandate to allow the public to enjoy gaming activities in a responsible way, it provides consumers and stakeholders with opportunities to learn more about the industries, legislation, regulation and policies related to gaming. The AGLC's website at www.aglc.gov.ab.ca provides information to Albertans on a wide range of topics.



Contact Information – Charitable Gaming

For more information on charitable gaming, eligibility, use of proceeds or the GAIN program, please contact any of the following people by phone during business hours, or by fax or by email anytime. You access these people toll-free by dialing 310-0000 or you can also access the website at www.aglc.gov.ab.ca.

Bonnie Yaskiw,
DIRECTOR, LICENSING
AND CHARITABLE GAMING

Phone: (780) 447-8837
Fax: (780) 447-8911
e-mail: bonnie.yaskiw@aglc.gov.ab.ca

Darrell Skarban,
MANAGER, FINANCIAL REVIEW

Phone : (780) 447-8978
Fax: (780) 447-7502
e-mail: darrell.skarban@aglc.gov.ab.ca

Karen Clark,
LICENSING SUPERVISOR

Phone: (780) 447-8782
Fax: (780) 447-8912
e-mail: karen.clark@aglc.gov.ab.ca

Christina Flynn,
LICENSING SUPERVISOR

Phone: (780) 447-8956
Fax: (780) 447-8912
e-mail: christina.flynn@aglc.gov.ab.ca

Leslie Williams,
GAMING LICENSING SUPERVISOR

Phone: (780) 447-8720
Fax: (780) 447-8912
e-mail: leslie.williams@aglc.gov.ab.ca

GAIN program

Phone: (780) 447-7499
e-mail: colleen.sebastianelli@aglc.gov.ab.ca

Gaming Licensing general e-mail:
gaming.licensing@aglc.gov.ab.ca

Financial Review general e-mail:
financial.review@aglc.gov.ab.ca

Charitable gaming licensing forms and the Charitable Gaming Policies Handbook are available on the AGLC website at: www.aglc.gov.ab.ca

Additional copies of this publication or the annual reports for the Ministry of Gaming or the Alberta Gaming and Liquor Commission are available by contacting:

Communications
Alberta Gaming and Liquor Commission
50 Corriveau Avenue
St. Albert, Alberta T8N 3T5

Telephone: (780) 447-8740
Toll free: 1 (800) 272-8876
Fax: (780) 447-8931

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